

## SCHEDULING ELECTRIC POWER GENERATORS USING PARTICLE SWARM OPTIMIZATION COMBINED WITH THE LAGRANGIAN RELAXATION METHOD

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This paper describes a procedure that uses particle swarm optimization (PSO) combined with the Lagrangian Relaxation (LR) framework to solve a power-generator scheduling problem known as the unit commitment problem (UCP). The UCP consists of determining the schedule and production amount of generating units within a power system subject to operating constraints. The LR framework is applied to relax coupling constraints of the optimization problem. Thus, the UCP is separated into independent optimization functions for each generating unit. Each of these sub-problems is solved using Dynamic Programming (DP). PSO is used to evolve the Lagrangian multipliers. PSO is a population based search technique, which belongs to the swarm intelligence paradigm that is motivated by the simulation of social behavior to manipulate individuals towards better solution areas. The performance of the PSO-LR procedure is compared with results of other algorithms in the literature used to solve the UCP. The comparison shows that the PSO-LR approach is efficient in terms of computational time while providing good solutions.

**Keywords:** particle swarm optimization, unit commitment, Lagrange relaxation

### 1. Introduction

Electric power industry is changing rapidly and the traditional monopolistic environment is moving to a competitive power supply market. Determining the operating strategies to meet the demand for electricity for a specific planning horizon is one of the most important concerns under the current commercial pressure. The Unit Commitment Problem (UCP) is to determine the schedule and production amount of generating units within a power system subject to machine and operating constraints (Wood and Wollenberg, 1996). This problem is a mixed combinatorial and continuous optimization problem in which the states of the units, on or off, and generation amounts are determined under constraints (Sheble and Fahd, 1994). The generic UCP is to minimize the total operational cost and is subject to minimum up and down-time constraints, crew constraints, unit capability limits, generation constraints and reserve constraints. The most popular techniques to solve the UCP have been the priority list (Lee, 1988), dynamic programming (DP) (Su and Hsu, 1991), integer programming (Garver, 1963), Lagrangian relaxation (LR) (Virmani *et al.*, 1989), and stochastic programming (Takriti *et al.*, 1996). Metaheuristic approaches such as genetic algorithms (GA), simulated annealing (SA) (Suzannah, 1998), and tabu search (Xiaomin and Shahidehpour, 1997) have also been used since the beginning of the last decade. Recently, Parti-

cle Swarm Optimization (PSO) has been used to solve the UCP (Ting *et al.*, 2003). Hybrid methods such as memetic algorithms (Valenzuela and Smith, 2002) and decommitment with priority list and LR (Tseng *et al.*, 2000) have been shown to be effective in solving large UCPs.

In this paper we propose a new approach to solve the UCP, a hybrid method that uses a combination of PSO (Kennedy and Eberhart, 1995) and LR (Fischer, 1973). We use the abbreviation “PSO-LR” to refer to our approach. The LR framework is based on dual optimization and it decomposes a problem into one master and more manageable sub-problems. In our approach, the sub-problems are solved using DP. The connection between sub-problems is maintained by the Lagrange multipliers, which are updated in our method by the PSO. The PSO approach is motivated from the social behavior of bird flocking and fish schooling. Kennedy and Eberhart introduced PSO in 1995 in terms of social and cognitive behavior. The PSO has been widely used as a problem-solving method in engineering and computer science. Some examples of PSO application are: the training of a neural network to predict the type of human tremor (Eberhart and Hu, 1999), optimizing a computer controlled milling machine (Tandon, 2000), generating interactive and improvised music (Blackwell and Bentley, 2002), and assigning tasks in distributed computing systems (Salman *et al.*, 2002). Recently, in the

area of electric power systems, PSO seems to be gaining popularity. The PSO has been used to solve the optimal power flow problem (Abido, 2002), the reactive power and voltage control problem (Yoshida *et al.*, 2001), and the distribution state estimation problem (Naka *et al.*, 2003). Other applications of PSO are listed on the website [www.swarmintelligence.org](http://www.swarmintelligence.org).

The remaining sections of this paper are organized as follows: Section 2 gives a description of the unit commitment problem. Section 3 includes a brief review of the PSO algorithm. Section 4 defines our methodology and tuning efforts. Section 5 shows the implementation of the proposed algorithm on test problems. Section 6 summarizes the results.

## 2. Unit Commitment Problem

The UCP involves the determination of the state (ON/OFF) of power generating units for each time period, as well as the power output levels subject to the system and generating unit's operating constraints. The standard UCP for  $N$  generating units and  $T$  time periods is formulated as follows (Wood and Wollenberg, 1996):

$$\min \sum_{t=1}^T \sum_{i=1}^N [C_i(Q_{i,t})U_{i,t} + S_{i,t}(1-U_{i,t-1})U_{i,t-1}] \quad (1)$$

subject to

1. Demand constraint

$$\sum_{i=1}^N U_{i,t}Q_{i,t} = d_t, \quad t = 1, 2, \dots, T.$$

2. Power reserve constraint

$$\sum_{i=1}^N U_{i,t}Q_i^{\max} \geq d_t + r_t, \quad t = 1, 2, \dots, T.$$

The power reserve is used in the case of a unit failure or an unexpected increase in the demand.

3. Capacity constraints

$$U_{i,t}Q_i^{\min} \leq Q_{i,t} \leq U_{i,t}Q_i^{\max}, \quad t = 1, 2, \dots, T, \\ i = 1, 2, \dots, N.$$

4. Minimum up/down time

$$\left. \begin{aligned} (x_{t-1,i}^{\text{up}} - T_i^{\text{up}})(U_{t-1,i} - U_{t,i}) &\geq 0 \\ (x_{t-1,i}^{\text{down}} - T_i^{\text{down}})(U_{t,i} - U_{t-1,i}) &\geq 0 \end{aligned} \right\} \\ t = 1, 2, \dots, T, \quad i = 1, 2, \dots, N,$$

where

- $C_i(Q_{i,t})$ : Cost of producing  $Q_{i,t}$  units of power by unit  $i$  at time period  $t$ , measured in \$/h,
- $S_{i,t}$ : Start up cost of unit  $i$  at time period  $t$ , measured in \$,
- $d_t$ : Power demand at time period  $t$ , measured in MW,
- $r_t$ : Power reserve at time period  $t$ , measured in MW,
- $T_i^{\text{up}}$ : Minimum up time for unit  $i$ , measured in hours,
- $T_i^{\text{down}}$ : Minimum down time for unit  $i$ , measured in hours.

Decision Variables:

- $Q_{i,t}$ : Power produced by unit  $i$  at time period  $t$ , measured in MW,
- $U_{i,t}$ : Up or down status for unit  $i$  at time period  $t$ ,
- $U_{i,t} = \begin{cases} 1 & \text{means that unit } i \text{ is on for time period } t, \\ 0 & \text{means that unit } i \text{ is off for time period } t. \end{cases}$

State Variables:

- $x_{t,i}^{\text{up}}$ : Number of consecutive uptime periods until time period  $t$ , measured in hours,
- $x_{t,i}^{\text{down}}$ : Number of consecutive downtime periods until time period  $t$ , measured in hours.

The start up cost occurs when a unit is turned on, but it depends on how long the unit has been off. If the unit has been off for a long time, a cold start up cost is applied. If the unit has been off for a short time, a hot start up cost is applied. The start up cost is represented by a step function:

$$S_{i,t} = \begin{cases} S_{h,i} & \text{if } x_{t,i}^{\text{down}} \leq t_i^{\text{cold}}, \\ S_{c,i} & \text{otherwise,} \end{cases}$$

where  $t_i^{\text{cold}}$  is the maximum time for the cold start-up.

### 2.1. Solving the UCP by the Lagrangian Relaxation Method

The UCP has commonly been formulated as a large scale, nonlinear and mixed-integer combinatorial optimization problem with many constraints (Orero and Irving, 1997; Sheble and Fahd, 1994). The LR method has been applied successfully to the UCP for years and has been demonstrating its good performance on handling the UCP (Bertsekas *et al.*, 1983; Muckstadt and Koenig, 1977).

The UCP has two kinds of constraints: separable and coupling constraints. Separable constraints such as capacity and minimum up and down time constraints are related with one single unit. On the other hand, coupling constraints involve all units. A change in one unit affects the other units. The demand and power reserve constraints are examples of coupling constraints. The LR framework relaxes the coupling constraints and incorporates them into the objective function by a dual optimization procedure. Thus, the objective function can be separated into independent functions for each unit, subject to unit capacity and minimum up and down time constraints. The resulting Lagrange function of the UCP is as follows:

$$\mathcal{L}(\mathbf{Q}, \mathbf{U}, \boldsymbol{\lambda}, \boldsymbol{\beta}) = F(\mathbf{Q}, \mathbf{U}) + \sum_{t=1}^T \lambda_t \left( d_t - \sum_{i=1}^N U_{i,t} Q_{i,t} \right) + \sum_{t=1}^T \beta_t \left( d_t + r_t - \sum_{i=1}^N U_{i,t} Q_i^{\max} \right), \quad (2)$$

where

$$F(\mathbf{Q}, \mathbf{U}) = \sum_{t=1}^T \sum_{i=1}^N [C_i(Q_{i,t}) + S_{i,t}(1 - U_{i,t-1})] U_{i,t}$$

and the minimization of the  $\mathcal{L}$  function is subject to Constraints 3 and 4 of Eqn. (1). For the sake of simplicity, we have used the symbol  $\mathbf{Q}$ , without the subscripts  $i$  and  $t$ , to denote any appropriate vector of elements  $Q_{i,t}$ . The same is also valid for the symbols  $\mathbf{U}$ ,  $\boldsymbol{\lambda}$ , and  $\boldsymbol{\beta}$ . The LR approach requires minimizing the Lagrange function given in (2):

$$q(\boldsymbol{\lambda}, \boldsymbol{\beta}) = \min_{\mathbf{Q}, \mathbf{U}} \mathcal{L}(\mathbf{Q}, \mathbf{U}, \boldsymbol{\lambda}, \boldsymbol{\beta}). \quad (3)$$

Since  $q(\boldsymbol{\lambda}, \boldsymbol{\beta})$  provides a lower bound for the objective function of the original problem, the LR method requires to maximize the objective function over the Lagrangian multipliers:

$$q^*(\boldsymbol{\lambda}, \boldsymbol{\beta}) = \max_{\boldsymbol{\lambda}, \boldsymbol{\beta}} q(\boldsymbol{\lambda}, \boldsymbol{\beta}).$$

After eliminating constant terms such as  $\lambda_t d_t$  and  $\beta_t(d_t + r_t)$  in Eqn. (2), Eqn. (3) can be written as

$$q(\boldsymbol{\lambda}, \boldsymbol{\beta}) = \min_{\mathbf{Q}, \mathbf{U}} \sum_{i=1}^N \left( \sum_{t=1}^T [C_i(Q_{i,t}) U_{i,t} + S_{i,t}(1 - U_{i,t}) U_{i,t} - \lambda_t Q_{i,t} U_{i,t} - \beta_t Q_i^{\max} U_{i,t}] \right),$$

which is subject to unit capacity and minimum up and down time constraints. Notice that these constraints pertain to individual units only. Thus, the master problem is separable by individual units, i.e., solving a sub-problem

for each of the units can solve the master problem. If we choose the values for the Lagrange multipliers, they could be treated as fixed numbers. Therefore, for given values of  $\boldsymbol{\lambda}$  and  $\boldsymbol{\beta}$ , the optimization problem for unit  $i$  is

$$q_i(\boldsymbol{\lambda}, \boldsymbol{\beta}) = \min_{Q_i, U_i} \sum_{t=1}^T [C_i(Q_{i,t}) + S_{i,t}(1 - U_{i,t}) - \lambda_t Q_{i,t} - \beta_t Q_i^{\max}] U_{i,t}. \quad (4)$$

The complete Lagrangian relaxation procedure is described next.

## 2.2. Lagrangian Relaxation Procedure

The Lagrangian procedure to solve the UCP starts with initializing the Lagrange multipliers with values that try to make  $q(\boldsymbol{\lambda}, \boldsymbol{\beta})$  larger (Carter and Price, 2001). Next, they are considered fixed and the Lagrange function ( $\mathcal{L}$ ) is minimized by adjusting  $Q_{i,t}$  and  $U_{i,t}$ . This minimization is done separately for each unit, and different techniques such as LP and dynamic programming can be used. The solutions for the  $N$  independent sub-problems are used in the master problem to find a new set of Lagrange multipliers. This iterative procedure continues until a duality gap criterion is met. The duality gap is used as a measure of convergence. If the relative duality gap between the primal and the dual solutions is less than a specific tolerance, it is considered that the optimum has been reached. The procedure then ends with finding a feasible UC schedule.

### Updating the Lagrangian multipliers using the sub-gradient method

The multipliers can be updated by using a sub-gradient method with a scaling factor and tuning constants, which are determined heuristically (Bertsekas, 1982; Sheble and Fahd, 1994). This method is explained as follows: A vector  $\psi$  is called a sub-gradient of  $\mathcal{L}(\cdot)$  at  $\bar{\lambda}$  if

$$\mathcal{L}(\lambda) \leq \mathcal{L}(\bar{\lambda}) + (\lambda - \bar{\lambda})^T \psi.$$

If the sub-gradient is unique at a point  $\lambda$ , then it is the gradient at that point. The set of all sub-gradients at  $\lambda$  is called the sub-differential,  $\partial \mathcal{L}(\lambda)$ , and is a closed convex set. A necessary and sufficient condition for optimality in sub-gradient optimization is  $0 \in \partial \mathcal{L}(\lambda)$ . In this paper, we used the sub-gradient optimization algorithm to generate a sequence of points using the rule

$$\lambda_t^{k+1} = \lambda_t^k + \alpha \psi^k,$$

where  $\psi^k$  is any sub-gradient of  $\mathcal{L}(\cdot)$  at  $\lambda_t^k$ . The step size,  $\alpha$ , has to be chosen carefully to achieve good performance by the algorithm. Here  $\psi^k$  is calculated as follows:

$$\partial \mathcal{L}(\lambda_t^k) = d_t - \sum_{i=1}^N U_{i,t} Q_{i,t}.$$

Then

$$\lambda_t^{k+1} = \lambda_t^k + \alpha \left( d_t - \sum_{i=1}^N U_{i,t} Q_{i,t} \right).$$

*Finding a Feasible Solution to the Primal Problem*

Since a solution to the dual problem may not be feasible to the primal problem, a feasible solution is constructed by economic dispatching of units that have the variable  $U_{i,t}$  equal to 1 (a state equal to “ON”) in the dual problem solution. Therefore, at every time period, say time  $t$ , the following optimization problem (known as the Economic Dispatch) is solved:

$$\begin{aligned} \min \quad & TC = \sum_{i \in \Omega_t} C_i(Q_{i,t}) \\ \text{s.t.} \quad & \sum_{i \in \Omega_t} Q_{i,t} = d_t \text{ and } Q_{i,t}^{\min} \leq Q_{i,t} \leq Q_{i,t}^{\max}, \end{aligned}$$

where  $\Omega_t$  is the subscript set of all units committed at time  $t$  in the dual solution. Figure 1 shows a flow diagram of the complete LR procedure.

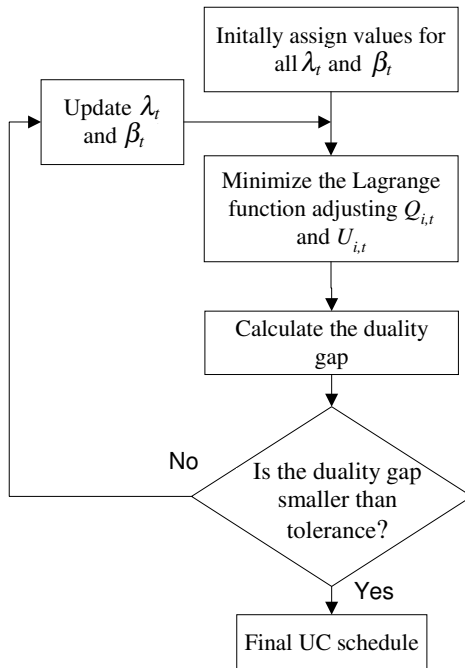


Fig. 1. Lagrange relaxation procedure for the UCP.

**2.3. Dynamic Programming Method for Solving the Sub-Problem**

The Dynamic Programming (DP) method consists in implicitly enumerating feasible schedule alternatives and comparing them in terms of operating costs. To solve the

sub-problem for unit  $i$  using dynamic programming, we define the function  $R_t(U_t)$  by the following equation:

$$R_t(U_t) = \min_{Q_t} \{ (C(Q_t) - \lambda_t Q_t - \beta_t Q^{\max}) U_t \}, \quad (5)$$

which is subject to the capacity constraint  $U_t Q^{\min} \leq Q_t \leq U_t Q^{\max}$ . Equation (5) denotes the minimum cost at hour  $t$  excluding start-up costs. Here, we have omitted the subscript  $i$  to simplify the notation. If the unit at time  $t$  is off ( $U_t = 0$ ), the solution of (5) is  $Q_t = 0$ . On the other hand, if the unit at time  $t$  is on ( $U_t = 1$ ), the solution of (5) is calculated by taking the first derivative with respect to  $Q_t$  within the range  $[Q_t^{\min}, Q_t^{\max}]$ . If the unit has a quadratic cost function as shown below:

$$C(q) = a + bq + cq^2,$$

the optimal value of  $Q_t$  in (5) is given by the following expression:

$$Q_t = \max \left\{ Q^{\min}, \min \left\{ Q^{\max}, \frac{\lambda_t - b}{2c} \right\} \right\} U_t.$$

We also define the recursive function  $F_t(x_t)$  to be the minimum accumulated cost until hour  $t$  of operating the generator in state  $x_t$  during hour  $t$ . Thus, the expression for hour  $t$  is

$$F_t(x_t) = \min_{U_t} \{ R_t(U_t) + U_t(1 - U_{t-1})S_t(x_t) + F_{t-1}(x_{t-1}) \},$$

which is subject to the operating constraints. Since the costs of decisions taken before and during time 0 are irrelevant, the accumulated cost at time 0 is set to zero ( $F_0(x_0) = 0$ ).

**2.4. 2-Unit Example**

A sample problem is created with two units for three hours of scheduling (Table 1). We assume that there are no reserve constraints ( $\beta = 0$ ). Lagrange multipliers for each hour are assumed to be 11, 6 and 13 \$/MWh respectively. The dynamic programming procedure is used to find the optimum schedule.

Table 2 shows alternative schedules for Unit 1 and their Lagrangian function values. Due to minimum up/down time constraints, Schedules 2, 4 and 6 are infeasible. The other schedules do not violate the minimum up and down time constraints, and therefore they are all feasible. The lowest cost schedule is number 7, which results in the minimum cost, -698.68. Thus, with the given Lagrange multipliers, the best schedule is to turn Unit 1 off at time 1 and turn it back on at time 3 and to produce 220 MW at that hour. Figure 2 shows a graphic representation of Table 2. The amount of power produced and cost are shown in the figure for each period.

Table 1. Unit characteristics (Bard, 1988).

Characteristic	Unit 1	Unit 2
Maximum capacity (MW)	220	200
Minimum capacity (MW)	80	50
Cost function (\$/h)	$400 + 7.654Q + 0.0016Q^2$	$175 + 7.054Q + 0.00515Q^2$
Minimum up time (hour)	3	2
Minimum down time (hour)	2	2
Initial state (off-line(-) or on-line(+))	5	-1

Table 2. Lagrangian function for Unit 1.

No.	$U_{1,1}$	$U_{1,2}$	$U_{1,3}$	$Q_{1,1}$	$Q_{1,2}$	$Q_{1,3}$	$q_1(\lambda, \beta)$
1	1	1	1	220	108.125	220	-576.06
2	0	1	1	0	infeasible	infeasible	—
3	1	1	0	220	108.125	0	122.61
4	1	0	1	220	infeasible	infeasible	—
5	1	0	0	220	0	0	-258.68
6	0	1	0	0	infeasible	infeasible	—
7	0	0	1	0	0	220	-698.68
8	0	0	0	0	0	0	0

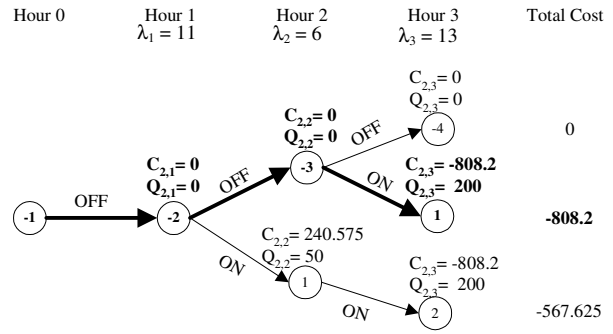


Fig. 3. State diagram for Unit 2.

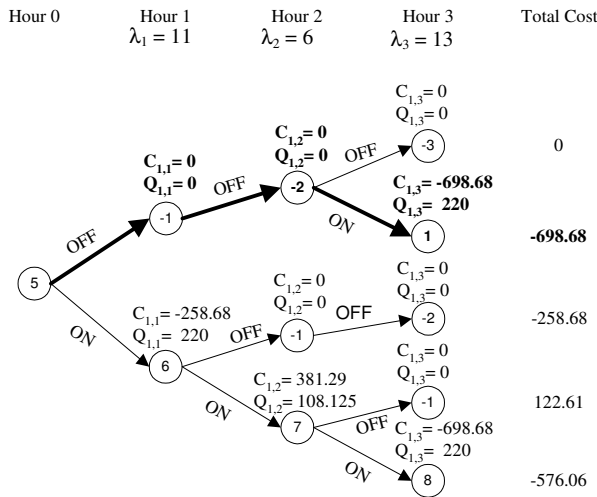


Fig. 2. State transition diagram for Unit 1.

Similarly, for Unit 2, the state transition diagram emphasizing the dynamic programming solution is shown in Fig. 3. The optimum schedule is OFF, OFF and ON, respectively.

### 3. Particle Swarm Optimization for the UCP

Particle Swarm Optimization is a computation technique introduced by Kennedy and Eberhart in 1995, which was inspired by the social behavior of bird flocking or fish

schooling (Reynolds, 1987). They theorize that the process of cultural adaptation can be summarized in terms of three principles: evaluate, compare and imitate. An organism, a bird in PSO, evaluates its neighbors, compares itself to others in the population and then imitates only those neighbors who are superior. So they behave with two kinds of information: their own experience and the knowledge of how the other individuals around them have performed (Kennedy and Eberhart, 2001).

The PSO approach has some similarities to GA and evolutionary algorithms. PSO has a population of individuals that move through the  $D$ -dimensional search space and each individual has a velocity that acts as an operator to obtain a new set of individuals. Individuals, called *particles*, adjust their movements depending on both their own experience and the population's experience. At each iteration, a particle moves towards a direction computed from the best visited position and the best visited position of all particles in its neighborhood. Among several variants of PSO, the global variant considers the neighborhood as the whole population, called the *swarm*, which permits the global sharing of information.

In PSO, the  $p$ -th particle is represented as  $\lambda_p = \{\lambda_{p1}, \lambda_{p2}, \dots, \lambda_{pD}\}$ , where  $\lambda_{pj}$  is the value of the  $j$ -th coordinate in the  $D$ -dimensional space. The best particle of the swarm is represented by the symbol  $G = \{g_1, g_2, g_3, \dots, g_D\}$  and the best visited position of the  $p$ -th particle is represented as  $P_p = \{p_{p1}, p_{p2}, \dots, p_{pD}\}$ . The rate of the position change, which is the velocity for particle  $p$ , is represented as  $V_p = \{v_{p1}, v_{p2}, \dots, v_{pD}\}$ .

The position of a particle changes according to its velocity, which is adjusted at each iteration. Particle  $p$  is repositioned according to the  $d$ -coordinate of its velocity, which is calculated as follows (Shi and Eberhart, 1999):

$$v_{pd} = wv_{pd} + c_1 \text{rand}(0, 1)(p_{pd} - \lambda_{pd}) + c_2 \text{rand}(0, 1)(g_d - \lambda_{pd}).$$

The factor  $w$  is the inertia weight and is similar to the effect of temperature in simulated annealing. If the inertia weight is large, the search becomes more global, while for smaller inertia the search becomes more local. The coefficients  $c_1$  and  $c_2$  are learning factors, which help particles to accelerate towards better areas of the solution space.

The velocity of each dimension has upper and lower limits,  $V_{\max}$  and  $V_{\min}$ , and they are defined by the user. The new position of a particle is updated as follows:

$$\lambda_{pd} = \lambda_{pd} + v_{pd}.$$

The PSO algorithm can start with a population of particles with random positions or with a population of particles created heuristically. In PSO, a single particle is a solution in the search space. All particles have fitness values, which are evaluated by the fitness function to be optimized, and velocities, which direct the flying of the particles. The PSO algorithm that maximizes the fitness is described by the pseudo code below (Kennedy and Eberhart, 2001):

*Pseudo code of PSO*

Initialize population  
While (number of generations, or the stopping criterion is not met)

For  $p = 1$  to number of particles  
If the fitness of  $\lambda_p$  is greater than the fitness of  $P_p$  then  
    Update  $P_p = \lambda_p$   
For  $k \in \text{Neighborhood of } \lambda_p$   
    If the fitness of  $\lambda_k$  is greater than that of  $G$  then  
        Update  $G = \lambda_k$   
Next  $k$   
For each dimension  $d$   
     $v_{pd} = wv_{pd} + c_1 \text{rand}(0, 1)(p_{pd} - \lambda_{pd}) + c_2 \text{rand}(0, 1)(g_d - \lambda_{pd})$   
    if  $v_{pd} \notin (V_{\min}, V_{\max})$   
        then  $v_{pd} = \max(\min(V_{\max}, v_{pd}), V_{\min})$   
     $\lambda_{pd} = \lambda_{pd} + v_{pd}$   
Next  $d$   
Next  $p$   
Next generation until criterion

### 4. Proposed Methodology

In this section, the implementation of PSO-LR to solve the UCP is explained. The PSO approach is used to search for the Lagrange multipliers  $\lambda$  for each hour in a similar fashion as in (Shi and Krohling, 2002). The sub-gradient approach (with step size equal to 0.0001) is used to search for the Lagrange multipliers  $\beta$  for each hour. For a given set of hourly Lagrange multipliers of a particle  $p$ , the schedules  $U_{p,i,t}$  and  $Q_{p,i,t}$  are computed using forward dynamic programming. The values of  $\lambda_{p,t}, v_{p,t}, Q_{p,i,t}, U_{p,i,t}$ , and  $\beta_{p,t}$  are stored in matrices  $\lambda, V, Q, U$ , and  $\beta$ , respectively. Figure 4 shows matrices  $\lambda$  and  $V$  and Fig. 5 shows sub-matrices of  $Q$  and  $U$  for a particle ( $p = 1$ ).

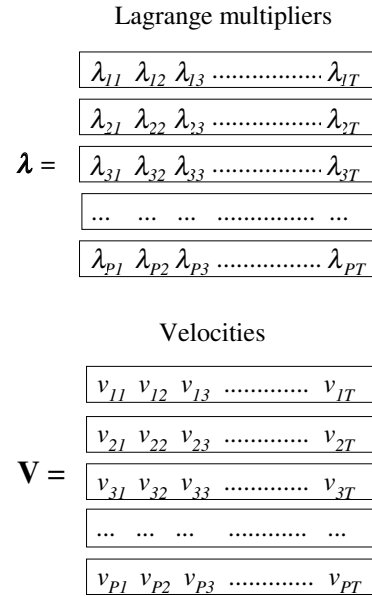


Fig. 4. Encoding of the Lagrange multipliers and velocities of particles.

A particle, one row in matrix  $\lambda$ , represents a set of the Lagrange multipliers corresponding to each hour. The fitness of a particle  $p$  is defined as

$$F_p = \sum_{t=1}^T \sum_{i=1}^N [C_{i,t}(Q_{p,i,t}) + S_{i,t}(1 - U_{p,i,t-1})]U_{p,i,t} + \sum_{t=1}^T \lambda_{p,t} \left[ d_t - \sum_{i=1}^N Q_{p,i,t} \right] + \sum_{t=1}^T \beta_{p,t} \left[ r_t - \sum_{i=1}^N Q_i^{\max} U_{p,i,t} \right].$$

In the PSO approach, the fitness of a particle is interpreted as the worth of its location in the search space. Thus,

$$\begin{array}{c}
 \text{Power Amounts} \\
 \begin{array}{|c|} \hline Q_{11} \ Q_{12} \ Q_{13} \ \dots \ Q_{1T} \\ \hline Q_{21} \ Q_{22} \ Q_{23} \ \dots \ Q_{2T} \\ \hline Q_{31} \ Q_{32} \ Q_{33} \ \dots \ Q_{3T} \\ \hline \dots \ \dots \ \dots \ \dots \ \dots \\ \hline Q_{N1} \ Q_{N2} \ Q_{N3} \ \dots \ Q_{NT} \\ \hline \end{array} \\
 \mathbf{Q}_1 = \\
 \dots \\
 \begin{array}{c}
 \text{Unit states} \\
 \begin{array}{|c|} \hline U_{11} \ U_{12} \ U_{13} \ \dots \ U_{1T} \\ \hline U_{21} \ U_{22} \ U_{23} \ \dots \ U_{2T} \\ \hline U_{31} \ U_{32} \ U_{33} \ \dots \ U_{3T} \\ \hline \dots \ \dots \ \dots \ \dots \ \dots \\ \hline U_{N1} \ U_{N2} \ U_{N3} \ \dots \ U_{NT} \\ \hline \end{array} \\
 \mathbf{U}_1 = \\
 \dots \\
 \end{array}
 \end{array}$$

Fig. 5. Encoding of power amounts and unit states for particle one ( $p = 1$ ).

as the matrices  $\lambda$  and  $\beta$  are updated in each iteration, the swarm moves in the solution space toward the optimal point. The best previous position for each particle and the best position for the swarm are kept as  $P_p$  and  $G$ , respectively. The pseudo code for the proposed method is shown below:

*Main Procedure of PSO-LR*

Initialize population  
 For each particle  $p$   
     Compute  $U_{p,i,t}$  and  $Q_{p,i,t}$  using  $\lambda_p$   
     Compute fitness function,  $F_p$   
     If  $F_p$  is less than the fitness of  $P_p$ , then  $P_p = \lambda_p$ .  
     If  $F_p$  is less than the fitness of  $G$ , then  $G = \lambda_p$ .  
     Update  $V_p$   
     Update  $\lambda_p$  and  $\beta_p$   
 Next  $p$

*Illustrative Example*

The problem defined in Section 2 is extended with a load of 220, 240 and 180 megawatt (MW) at each time period, and used here to illustrate the PSO-LR. The problem involves three Lagrange multipliers (one for each hour). Here, a particle consists of three Lagrange multipliers. To show how the particles search for the optimal solution, we create two independent swarms. In Fig. 6, we show the movement of the swarms in two dimensions,  $\lambda_2$  and  $\lambda_3$ . The first dimension, which is  $\lambda_1$  for the first hour, is not shown. Each swarm is composed of 8 particles. One swarm (shown with lines in Fig. 6) starts at the upper-right corner of the solution space of  $\lambda_2$  and  $\lambda_3$ , and the other swarm (shown with dots in Fig. 6) starts at the bottom-left

corner. The figure shows the initial positions and the positions after the 9-th iteration. The location of the optimal solution for the test problem is depicted by a square.

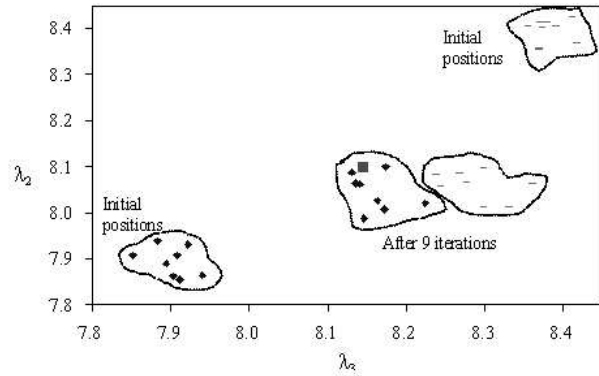


Fig. 6. Movement of two swarms after nine iterations.

**4.1. Parameter Tuning**

The PSO-LR algorithm is tuned using a small test problem taken from (Valenzuela and Smith, 2002). The problem consists of four generating units and a time horizon of 8 hours. The system data are given in Tables 3 and 4. The optimal solution is known to be \$74,675 (computed using enumeration).

Table 3. Test system.

	Unit 1	Unit 2	Unit 3	Unit 4
$Q^{\max}$ (MW)	300	250	80	60
$Q^{\min}$ (MW)	75	60	25	20
$a_0$	684.74	585.62	213.00	252.00
$a_1$	16.83	16.95	20.74	23.60
$a_2$	0.0021	0.0042	0.0018	0.0034
Max marginal cost (\$/MWh)	18.09	19.05	21.03	24.01
Min marginal cost (\$/MWh)	17.15	17.45	20.83	23.74
$T_i^{\text{up}}$ (h)	5	5	4	1
$T_i^{\text{down}}$ (h)	4	3	2	1
$S_{h,i}$ (\$) (hot start)	500	170	150	0
$S_{c,i}$ (\$) (cold start)	1100	400	350	0.02
$t_i^{\text{cold}}$ (h)	5	5	4	0
Initial state (h)	8	8	-5	-6

Table 4. Load and reserve.

Hour	1	2	3	4	5	6	7	8
Demand (MW)	450	530	600	540	400	280	290	500
Reserve (MW)	45	53	60	54	40	28	29	50

In our approach, we set the number of particles equal to 20. Since the Lagrangian multipliers  $\lambda$  can also be regarded as the marginal costs of supplying the demand at each hour, the value of  $V_{\max}$  is set to the system maximum marginal cost, i.e.,  $V_{\max}$  is set to 24.01. The value of  $V_{\min}$  is set to  $-24.01$ . The initial values of the matrix  $\lambda$  are randomly selected from a uniform distribution between the system minimum and maximum marginal costs. The values of the matrix  $\beta$  are initially set to zero. The parameters  $w$ ,  $c_1$  and  $c_2$  are tuned by running PSO-LR with different combinations of values for these parameters (see Table 5). PSO-LR is run ten times for each combination, and each run is terminated after 50 iterations. The mean and the number of times that PSO-LR found the optimal solution for each combination are shown in Table 5.

Table 5. PSO-LR tuning results.

$w$	$c_1$	$c_2$	Average over 10 runs	No. of times optimum is found
0.3	1	1	75,012	0
	1	2	75,012	0
	2	1	75,012	0
	2	2	74,709	9
	1	1	75,012	0
0.6	1	2	74,945	2
	2	1	74,878	4
	2	2	74,675	10
	1	1	74,775	7
	1	2	74,742	8
0.9	2	1	74,675	10
	2	2	74,742	8

The combinations of parameters  $(w, c_1, c_2)$  that provided the best results were  $(0.6, 2, 2)$  and  $(0.9, 2, 1)$ . For these two sets of values the optimal solution was found in all ten runs. We choose these two combinations to further test our PSO-LR algorithm. We denote these two versions as PSO-LR<sup>1</sup> and PSO-LR<sup>2</sup> for the parameter set  $(0.6, 2, 2)$  and  $(0.9, 2, 1)$ , respectively.

### 5. Computation Results

After tuning, we compare the performance of PSO-LR with other approaches. For the comparison, we use a 10-unit problem taken from the literature (Kazarlis *et al.*, 1996). They solved this problem using DP, LR, and GA. The same problem was also solved by Valenzuela and Smith (2002) using DP, LR, and a memetic algorithm (MA), and by Ting *et al.* (2003) using PSO. The optimal solution is known to be \$565,825. The system, load, and

power reserve data of this problem are given in Tables 6 and 7.

In Table 8, we show the best and worst solutions obtained using DP, LR, MA, GA, PSO and our approach (PSO-LR). In this table, the DP, LR, and MA results are from (Valenzuela and Smith, 2002), the GA results are from (Kazarlis *et al.*, 1996), and the PSO results are from (Ting *et al.*, 2003). To compare the relative speed of the hardware utilized, we give the SPECfp95 of the computer system utilized in running each algorithm. For example, Sun Ultra 2 is roughly seven times faster than HP Apollo 720 and two times slower than Dell Dimension 4100.

Notice that for the 10-unit problem, PSO-LR<sup>2</sup> found a solution that is very close to the optimum, and it is also better than the best solution found by LR and PSO. In order to have a fair comparison regarding the computational effort, we have estimated the total CPU time of the different algorithms as they were run using a Dell Dim 4100 computer system. The total CPU time of an algorithm is computed by multiplying the number of runs by the CPU time of one run and the result multiplied by a speed factor to obtain the total CPU time. The results are shown in Table 9. This table includes also a measure of the quality of the best solution. This quantity measures the closeness of the best solution to the optimal solution and it is calculated by the following equation:

$$\text{Solution quality} = 100 \left( 1 - \frac{\text{Best solution} - \text{Optimal solution}}{\text{Optimal solution}} \right).$$

Notice that both PSO-LR<sup>1</sup> and PSO-LR<sup>2</sup> provide high quality solutions in one sixth of the computation time of the other algorithms.

To further test our approach, we use expanded versions of the problem of (Kazarlis *et al.*, 1996). These new problems are created by repeating each unit of the original problem 2, 4, 6, 8 and 10 times, respectively. Thus, test problems with 20, 40, 60, 80 and 100 units are obtained. Hourly load and reserve amounts are scaled by the same factors. These problems were also solved by Kazarlis *et al.* (1996) using GA and Valenzuela and Smith (2002) using LR and MA. In Table 10 we show the best results obtained by LR, MA, GA and PSO-LR for these six test problems. In Table 11, we show the total scaled CPU time as the algorithms were run using a Dell Dim 4100 computer system. The results show that both PSO-LR<sup>1</sup> and PSO-LR<sup>2</sup> are able to find very good solutions in much smaller times than any of the other algorithms. In Fig. 7, we have plotted the results shown in Table 11. To observe the rate of the increase in PSO-LR in greater detail, in Fig. 8 we show the CPU time versus the problem size. Notice that the rate of the increase in the CPU time of PSO-LR is polynomial with respect to the problem size while the GA is exponential.



Table 6. System data (Kazarlis *et al.*, 1996).

Unit $i$	$Q^{\max}$ MW	$Q^{\min}$ MW	$a_0$	$a_1$	$a_2$	$T_i^{\text{up}}$ hour	$T_i^{\text{down}}$ hour	$S_{h,i}$	$S_{c,i}$	$t_i^{\text{cold}}$ hour	Initial state
1	455	150	1000	16.19	0.00048	8	8	4500	9000	5	8
2	455	150	970	17.26	0.00031	8	8	5000	10000	5	8
3	130	20	700	16.60	0.00200	5	5	550	1100	4	-5
4	130	20	680	16.50	0.00211	5	5	560	1120	4	-5
5	162	25	450	19.70	0.00398	6	6	900	1800	4	-6
6	80	20	370	22.26	0.00712	3	3	170	340	2	-3
7	85	25	480	27.74	0.00079	3	3	260	520	2	-3
8	55	10	660	25.92	0.00413	1	1	30	60	0	-1
9	55	10	665	27.27	0.00222	1	1	30	60	0	-1
10	55	10	670	27.79	0.00173	1	1	30	60	0	-1

Table 7. Load for the test problem (Kazarlis *et al.*, 1996).

Hour	0	1	2	3	4	5	6	7
Load (MW)	700	750	850	950	1000	1100	1150	1200
Reserve (MW)	70	75	85	95	100	110	115	120
Hour	8	9	10	11	12	13	14	15
Load (MW)	1300	1400	1450	1500	1400	1300	1200	1050
Reserve (MW)	130	140	145	150	140	130	120	105
Hour	16	17	18	19	20	21	22	23
Load (MW)	1000	1100	1200	1400	1300	1100	900	800
Reserve (MW)	100	110	120	140	130	110	90	80

Table 8. Results obtained by different approaches.

Approach	Best solution	Worst solution	Number of runs	Population size	CPU time (sec)	Hardware used	SPECfp95
DP	565,827	na	1	na	177	Sun Ultra 2	14.70
LR	566,107	566,817	10	na	54	Sun Ultra 2	14.70
GA	565,827	570,032	20	50	221	HP Apollo 720	2.02
MA	565,827	566,861	10	50	61	Sun Ultra 2	14.70
PSO	574,153	647,305	nr	20	nr	nr	—
PSO-LR <sup>1</sup>	565,869	566,793	10	20	4.2	Dell Dim 4100	30.9
PSO-LR <sup>2</sup>	566,297	567,143	10	20	4.5	Dell Dim 4100	30.9

\*nr: Not reported by the author; \*\*na: Not applicable; \*\*\*CPU time is per run.

Table 9. Best solution quality and CPU time.

Approach	Quality of best solution	Reported total CPU time (sec)	CPU speed factor	Scaled total CPU time (sec)
DP	100.000	177	0.476	84
LR	99.951	540	0.476	257
GA	100.000	4,420	0.065	289
MA	100.000	610	0.476	290
PSO	98.529	nr	—	—
PSO-LR <sup>1</sup>	99.992	42	1.000	42
PSO-LR <sup>2</sup>	99.917	45	1.000	45

\*nr: Not reported by the author.

Table 10. Best solution for large problems.

Problem size	LR	GA	MA	PSO-LR <sup>1</sup>	PSO-LR <sup>2</sup>
20	1,128,362	1,126,243	1,128,192	1,128,072	1,128,281
40	2,250,223	2,251,911	2,249,589	2,251,116	2,252,330
60	3,374,994	3,376,625	3,370,820	3,376,407	3,377,718
80	4,496,729	4,504,933	4,494,214	4,496,717	4,499,347
100	5,620,305	5,627,437	5,616,314	5,623,607	5,623,607

Table 11. Scaled total CPU time (in seconds).

Problem size	LR	GA	MA	PSO-LR <sup>1</sup>	PSO-LR <sup>2</sup>
10	257	289	290	42	45
20	514	958	538	91	96
40	1066	3526	1032	213	218
60	1594	7635	2740	360	384
80	2122	13122	3159	543	595
100	2978	20570	6365	730	856

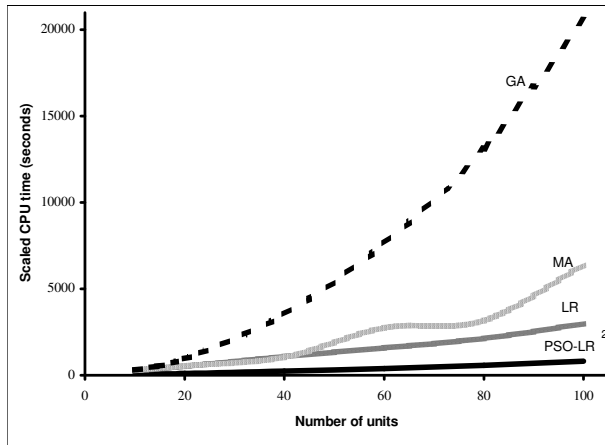


Fig. 7. Scaled total CPU time.

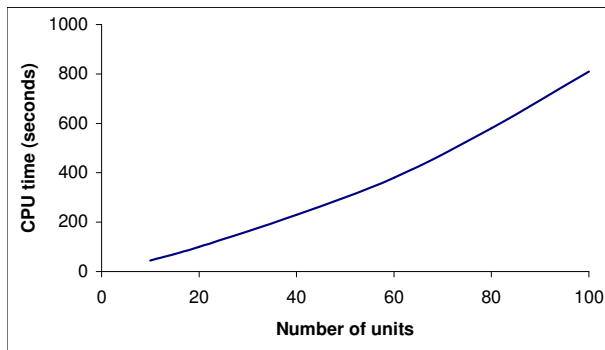


Fig. 8. CPU time versus problem size of PSO-LR.

## 6. Conclusions

In this paper, a procedure that combines PSO and LR to solve the unit commitment problem has been proposed. The results obtained after solving six instances of the UCP showed that PSO-LR is computationally efficient in solving these problems. After scaling down the CPU time of the other algorithms, PSO-LR was on average five times faster than LR, seven times faster than MA, and seventeen times faster than GA, and it provided solutions that are comparable to these approaches. In terms of the solution quality, the PSO-LR provided a “best solution” with a lower cost than GA for problem sizes larger than 20 units, and than LR for problem sizes 20 and 80 units. PSO-LR also provided a “best solution”, for the problem size of 10 units, with a much lower cost than using PSO alone. The results show that both PSO-LR<sup>1</sup> and PSO-LR<sup>2</sup> are able to find very good solutions, which indicates that the proposed approach is very robust regarding parameter setting.

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